

**Disclaimer:** This file is an unfinished work-in-progress and may contain rough ideas, incomplete information, and outdated/abandoned concepts.

## PITCHING A LIVE-ACTION VOLTRON FILM NOTES

- **Exposition:** The main team of Galaxy Garrison explorers are on a humanitarian mission where they are providing relief to a recently discovered planet full of primitive aliens who need their help. It could be food, water, medicine, whatever. But the future paladins will bring this equipment with them to this new world, using their advanced science to help these people. The aliens are extremely grateful and even start to revere the newcomers as gods. Which leads to a comedic moment. Two of the natives will get into an argument that leads into a physical altercation. One of the GG scientists, probably Pidge or someone equally passive like Hunk, gets caught in between the fight when they try to resolve the tension and break up the conflict. Which results in the explorer getting beat up in a humiliating fashion, highlighting the explorer's physical weakness and demonstrating just how unqualified these timid scientists are for what lies ahead.
- **Explorer Angle/Voltron 1 Premise:** Emphasize on the exploration aspect since that is what will help this adaptation stand out from its 1984 and 2016 counterparts. It can take inspiration from other exploration-inspired stories and genres such as *Star Trek*, *Fantastic Four*, and *Another Life*. Similar to *Ant-Man and the Wasp: Quantumania*, the plot of the first film can revolve around a team of human explorers from Galaxy Garrison stumbling upon the hidden mech Voltron, and accidentally reactivating it. Once it is reactivated, Voltron emits an energy signature that allows the Galra Empire to track it down. The film can revolve around the explorers doing everything they can to run and keep Voltron out of the warlord Emperor Zarkon's hands once they find out that Voltron is the greatest weapon in the galaxy and the Galra wish to use it expand their empire and submit the rest of the cosmos under their unforgiving cruelty.
- **Voltron 2 Premise:** Having thwarted Zarkon's attempts to seize Voltron for himself, the original team of explorers who rediscovered this intergalactic superweapon conclude that it is not merely enough to hide Voltron from the evil that seeks to claim it. They must learn how to use Voltron to stop said evil from spreading. The team make a pact to use Voltron for good and pledge themselves to the cause of fighting the Galra Empire by liberating all of the conquered worlds under Zarkon's control.
- **Voltron 3 Premise:** After unsuccessfully convincing Galaxy Garrison to get involved in the intergalactic war against the Galra Empire, Voltron is forced to stand alone when humanity is paralyzed by a swift and sudden strike from the

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newly crowned Emperor Lotor. (Take inspiration from the U.S.'s role in WW2 and the bombing of Pearl Harbor).

- **Transformers in Voltron:** Have Cybertronian visitors/explorers/scientists (perhaps one of the scientist and combiner Primes like Alchemist or Nexus??) involved in the construction of the lions of Voltron, mingling their knowledge on Cybertronian combiners and transformation in general with the (Alteans?) proficiency with Quintessence.
- **Origin of Voltron:** Voltron Prime was one of the original Thirteen Primes created by Primus to combat Unicron, among others. However, Voltron grew arrogant and tried challenging mightier and mightier foes. One day, he challenged a benevolent, yet powerful goddess to assert himself as the "Master of the Universe". But the goddess warned the Prime that he had strayed from his duty as Defender of the Universe, and if he continued down this path, he would only destroy himself. As one final warning, she said those who overestimate their own power shall be undone by it, but Voltron would not listen. Before he could even land the first blow, the goddess struck him down and split the mighty Voltron Prime into five separate robot lions, with his consciousness sealed away and split between the five of them. She told Voltron that if he ever wished to be whole again, then each of his separate halves must learn to work with its own paladin, and they in turn must learn to work together to form Voltron. This would serve as his penance for crossing a cosmic deity. As millennia passed, Voltron was rediscovered and for a time was used as a superweapon by the Alteans and Galra to maintain galactic peace. These peacekeepers were initially unaware of Voltron's true nature as a sentient being.
- **Paladins & Voltron Chemistry:** As the movies go on, the paladins learn more about the mystery surrounding Voltron's true history, and Voltron himself, along with the five lions, start to regain their sentience.
- **Lady Hys:** Lady Hys will be Princess Allura's handmaiden, effectively being her nanny since she was a child. Now that Allura is a full-grown woman, Lady Hys serves as a more matronly lady-in-waiting whom the princess looks to for advice. She also serves a stern maternal figure, like an overly concerned aunt or grandmother, around the paladins. Such as wiping smudge off of Lance's face (or if Pidge is a girl) pester Pidge to dress and act more "ladylike". Lady Hys and Coran could also fulfill the Those Two Guys archetype as Allura's ministers who are constantly bickering with one another, similar to Lumiere and Cogsworth from *Beauty and the Beast*. Lady Hys could also have moments where she demonstrates great physical strength, much to the shock of the rest of the paladins.