

# JUSTICE LEAGUE 3 NOTES

- **The Flash's Warning:** Knightmare Barry Allen will use the Speed Force to go back in time and warn the Justice League – who are scattered and divided at this point in time – of the impending doom that awaits them if they do not unite. Flash's warning will not only be the Call to Adventure, but it will also inspire the Justice League and the Teen Titans to come out of hiding and forge an unlikely alliance with the supervillains of the DCEU (including President Luthor, Amanda Waller, the Suicide Squad, the Society, the League of Assassins, the Court of Owls, H.I.V.E) to create a united front against Darkseid. Other allies the Justice League would seek out would be the Atlanteans, the Amazons, the New Gods, and the Green Lantern Corps. *Justice League 3's* plot will be similar to *Mass Effect 3* in that it mostly revolves around the protagonists attempting to recruit as many armies and allies as possible in their fight for survival against an overwhelming and ancient foe.
- **The Society of Supervillains:** When Luthor is elected President of the United States in *Man of Steel 2*, he formally passes a bill where Metahumans must register to be government agents if they wish to use their powers legally. The Justice League oppose this bill, and as a result, Luthor disbands the Justice League. But because he can only get away so much, Luthor can't outright arrest the defiant League members like he would like to. He knows that he needs due cause. So he tells the individual Justice League members that they are welcome to return to their homes and to their regular lives, but if they ever use their powers without government clearance, then they will become outlaws and be dealt with as such. This bill is put into effect in *Man of Steel 2*, so by the time *Justice League 2* comes around, Earth's defenders are divided and unprepared for Darkseid's invasion. But Luthor knows that the planet is vulnerable without a team of Metahumans to protect it, so he decides to make a compromise and fight fire with fire. He assembles a team of super villains known as the Society to take the Justice League's place. He gives the villains pardons, hires them as government agents, gets them registered and sets them up with a base of operations. Luthor recruits Deathstroke, Cheetah, Black Adam, Metallo, Giganta, Gorilla Grodd and a handful of others.
- **Jonah Hex?** If Jonah Hex is in this film, then he will be a major supporting character in *Justice League 3* who is displaced in time, then he will be returned to his original timeline by the end of the film.
- **The Hellbat:** After getting the warning from Flash and readjusting their strategy to defend Earth, Batman will forge himself the Hellbat suit from the comics as a faster and more efficient successor to the power armor he initially used against Superman in the *Batman vs Superman* rewrite. This will be the new batsuit that Bruce will wear throughout the entire film, making his fateful last stand against Darkseid all the more epic.
- **The Bat Family:** There will be a scene where Batman leads the Bat Family on a mission.
- **Joker's Death:** Joker should die somewhere in here, but not before having one final philosophical confrontation with Batman. This will be their last dance, their final hoorah, their ultimate clash of wills. Whether this will involve a physical fight or not is undecided at this point, but this confrontation absolutely needs to happen face to face. It doesn't have to be physically violent, but it definitely needs to be emotionally tense. After Joker dies, Batman will genuinely mourn for his passing and honor the Joker before moving on with the rest of the story. Whatever manner of death he may receive, Joker needs to die with a smile on his face and while laughing.
- **Deadshot's Death:** Deadshot in his suicidal tendencies will find himself in a situation with the Suicide Squad where somebody needs to stay behind and sacrifice themselves.

Deadshot does it automatically without warning anybody and as we see him die, we see a look of peace and serenity wash over Deadshot as he sighs his last breath and closes his eyes with a slight smile. His deepest desire has been fulfilled. He's finally found the peace he's been yearning for all these years. He's finally found death. This will be some form of Heroic Suicide. At Deadshot's funeral, the rest of the Suicide Squad (and Waller too if she's still alive) will gather around Deadshot's grave to honor their fallen leader. Zoe will be there as well (maybe Waller brought her? Or Harley if she has custody). Captain Boomerang will be drinking from his flask as he says, "it's funny, innit? Nothing could kill him. No matter how hard he tried. Buggers from outer space couldn't cark him. Clowns couldn't do it, gods couldn't either. Not even the bloody end of the world could do it! Even after facing all those demons, guess the strongest ones were the ones within...", Boomer will then nod his head sadly and take a swig. Captain Boomerang will turn to look at Harley, who even though is dressed in a boojie black funeral outfit, looks quite normal and sane. "You look good", he tells her with a nod of approval. Harley will share with Boomer that Waller kept her promise and for her service in the Apokolips War, Harley was given a pardon under the condition that she receive psychological therapy and remain under house arrest until her treatments have been completed and she is ready to rejoin civilization as a functioning member of society. Harley states that getting away from the Joker was her first and biggest step in regaining her old life, and with it, her sanity. For Deadshot, Harley wants to be a part of Zoe's life, telling Zoe that she is welcome anytime to stay with her and that if Zoe ever wants girl advice or even a getaway driver for when she and her friends go egging her ex-boyfriend's house, Harley is just a phone call away.

- **The Network:** After Batman's funeral, the Bat Family will gather to discuss Bruce's legacy. There is some talk of the Bat Family separating and everyone going their own way now that Bruce is gone. But at the same time, they all agree that the criminal underworld of Gotham will take full advantage of Batman's absence and destroy everything that the Bat Family has fought for. They come to the conclusion that Gotham needs a Batman. But there is a debate as to who should inherit the mantle. Even though Jason offers to accept the mantle, the others point out that Jason is too damaged and unstable to be Batman, and he is forced to agree with them. Dick and Damian have the strongest claims, but Damian humbly forfeits it to Dick, who in turn rejects the mantle. He's spent enough years as a kid in Bruce's shadow. To assume the Batman mantle would be like walking backwards and reverting all of the progress and growth Dick has made. He's not Bruce...he never will be...and that's why he chose to go out on his own. Dick counters that Gotham doesn't need a Batman specifically. Gotham needs heroes. It needs good people who are willing to stand up for what is right. Because the identity of Batman was never meant to belong to just one man. It was always meant to be a symbol, and that symbol will live on in them as Bruce's successors. Dick decides that they will all continue to work together as vigilantes in Gotham, but they will do so as a team. Dick creates The Network, which is made up of Nightwing, Robin, Oracle, Red Hood, Batwing (and maybe Batwoman, Red Robin, Cassandra Cain and Catwoman).